DESCRIPTION

Severed Lands is an MMORPG about a divided continent, where two contrasting societies shape the destiny of a turbulent world. Siparia, a vast nation where cooperation, competition, and aspiration intertwine amidst a carefully balanced order. Within its borders, a multitude of paths unfold—some choose to contribute and survive, finding solace in the stability of communal existence, while others harbor relentless ambitions, striving to ascend the social hierarchy and claim the pinnacle of power. Meanwhile, beyond the structured confines of Siparia lies The Pitts, a lawless expanse where untamed individualism thrives. Here, exiles and seekers of freedom embrace a life of self-determination, daring to challenge the established order. Forge your own path, whether it leads to the upper echelons of society or unveils the untamed spirit within, as you leave an indelible mark upon a realm where ambition, survival, and cooperation entwine in an epic tapestry of discovery and self-realization.

FACTS  
 Open-Alpha: Q4 2023

Release-date: Q4 2024

Steam: https://store.steampowered.com/app/2497160/Severed\_Lands/

Website: https://www.severedlands.com

Discord: https://discord.gg/Ap5R389xET

YouTube: https://www.youtube.com/@severedlands/featured

Twitter: https://twitter.com/severedlands

Pre-alpha testing: https://forms.gle/SBp5qE61cXmQovKf7

ABOUT US  
The team behind Severed Lands is currently an Indie team of 2 people. We've played hardcore MMORPGs and other competitive games for at least a decade, and during this time, we have experienced it from various perspectives. Our intention with Severed Lands is to create a game that combines cooperative and competitive gameplay in a way that satisfies all types of players while maintaining the key sandbox and open-world elements. We believe that the resulting dynamic would be unique and fulfilling.

Press / Business inquiries: info@severedlands.com